Andrew Mulert

Brother Thompson

Web Fundamentals

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Project Report

The subject of my website is to provide vacation options for super villains who need to get away from the heroes that ruin their lives. The audience is the very broad range of people ages 18-Cursed to live for eternity but somehow know how the internet works, with the hobbies of destruction and plundering (We do not accept dentists). The Website can be found at the not seemingly complicated enough URL of: <https://pineapplelord2020.github.io/Web-Fundamentals/evil_plan/lair.html>.

My goal with this website was to make it appealing to those who are fed up with Heroes. I did so by detailing what evil schemes, terms, and conditions required to visit or use our service. With the colorful pictures, and detailed descriptions of some of the most popular locations, I hope to appeal and make the website easy to use to find a good temporary evil lair and make payments for the vacation quick as well.

I came up with my design with my brain. That’s all there is to it really. I wanted to make a header with all of the links to the site easy to find, though it was quite hard to center it with the very large logo at the top of the screen. The cards with the images and the text were a bit complicated to do (The Images don’t fit the cards completely well anymore anyways) especially figuring out how the grid would work into play. And then, the footer gave me troubles as well, because the social media links wouldn’t line up properly. And for some reason the images with the social media links wouldn’t upload either so there’s that problem?? But overall, I think it’s a great website and it should do the stuff it need to do well. Though, I would prefer if it could shrink down to size properly so that it could fit onto a phone or a bigger screen without looking like a total disaster, but I’ll learn that later.

What did I learn from completing this project? Well, for starters that I don’t like writing a whole lot when it’s expected of me. I also learned that I like to make things goofy when the parameters allow it to make it more interesting. But I did learn a lot about CSS and how to link things together and that was neat. I haven’t actually done grids before in CSS and that was a very helpful thing to learn especially when setting up a website’s foundations. So, doing wireframes and plotting out how something will look is tedious but, in the end, it really helps you figure out where you want to go and what you want to do with a website. These skills will definitely help me in the future as I want to continue making websites and hopefully do some of this in my future jobs. You know, as long as we don’t fully transition to apps that is.